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MATHEMATICS OF OP-
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1

Generalities

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2

Constrained Optimization

Minimize $f(x)$ subject to $h(x) = b, x \in X$.

Objective function $f : R^n \rightarrow R$ Vector $x \in R^n$ of decision variables, Functional constraint where $h : R^n \rightarrow R^m, b \in R^m$ Regional constraint where $X \subseteq R^n$.

Definition 2.1. The feasible set is $X(b) = \{x \in X : h(x) = b\}$.

An inequality of the form $g(x) \leq b$ can be written as $g(x) + z = b$, where $z \in R^m$ called a slack variable with regional constraint $z \geq 0$.

2.1 Lagrangian Multipliers

Definition 2.2. Define the Lagrangian of a problem as

$$L(x, \lambda) = f(x) - \lambda^T (h(x) - b) \quad (2.1)$$

where $\lambda \in R^m$ is a vector of **Lagrange multipliers**

Theorem 2.3 (Lagrangian Sufficiency Theorem). *Let $x \in X$ and $\lambda \in R^m$ such that*

$$L(x, \lambda) = \inf_{x' \in X} L(x', \lambda) \quad (2.2)$$

and $h(x) = b$. Then x is optimal for P .

Proof.

$$\min_{x' \in X(b)} f(x') = \min_{x' \in X(b)} [f(x) - \lambda^T(h(x') - b)] \quad (2.3)$$

$$\geq \min_{x' \in X} [f(x') - \lambda^T(h(x') - b)] \quad (2.4)$$

$$= f(x) - \lambda^T(h(x) - b) \quad (2.5)$$

$$= f(x) \quad (2.6)$$

□

2.2 Lagrange Dual

Definition 2.4. Let

$$\phi(b) = \inf_{x \in X(b)} f(x). \quad (2.7)$$

Define the Lagrange dual function $g : R^m \rightarrow R$ with

$$g(\lambda) = \inf_{x \in X} L(x, \lambda) \quad (2.8)$$

Then, for all $\lambda \in R^m$,

$$\inf_{x \in X(b)} f(x) = \inf_{x \in X(b)} L(x, \lambda) \geq \inf_{x \in X} L(x, \lambda) = g(\lambda) \quad (2.9)$$

That is, $g(\lambda)$ is a lower bound on our optimization function.

This motivates the **dual problem** to maximize $g(\lambda)$ subject to $\lambda \in Y$, where $Y = \{\lambda \in R^m : g(\lambda) > -\infty\}$.

Theorem 2.5 (Duality). *From (2.9), we see that the optimal value of the primal is always greater than the optimal value of the dual. This is **weak duality**.*

2.3 Supporting Hyperplanes

Fix $b \in R^m$ and consider ϕ as a function of $c \in R^m$. Further consider the hyperplane given by $\alpha : R^m \rightarrow R$ with

$$\alpha(c) = \beta - \lambda^T(b - c) \quad (2.10)$$

Now, try to find $\phi(b)$ as follow.

(i) For each λ , find

$$\beta_\lambda = \max\{\beta : \alpha(c) \leq \phi(c), \forall c \in R^m\} \quad (2.11)$$

(ii) Choose λ to maximize β_λ

Definition 2.6. Call $\alpha : R^m \rightarrow R$ a **supporting hyperplane** to ϕ at b if

$$\alpha(c) = \phi(b) - \lambda^T(b - c) \quad (2.12)$$

and

$$\phi(c) \geq \phi(b) - \lambda^T(b - c) \quad (2.13)$$

for all $c \in R^m$.

Theorem 2.7. *The following are equivalent*

(i) *There exists a (non-vertical) supporting hyperplane to ϕ at b ,*

(ii) XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX

3

Linear Programming

3.1 Convexity and Strong Duality

Definition 3.1. Let $S \subseteq \mathbb{R}^n$. S is convex if for all $\delta \in [0, 1]$, $x, y \in S$ implies that $\delta x + (1 - \delta)y \in S$.

$f : S \rightarrow \mathbb{R}$ is convex if for all $x, y \in S$ and $\delta \in [0, 1]$, $\delta f(x) + (1 - \delta)f(y) \geq f(\delta x + (1 - \delta)y)$.

Visually, the area under the function is a convex set.

Definition 3.2. $x \in S$ is an interior point of S if there exists $\epsilon > 0$ such $\{y : \|y - x\|_2 \leq \epsilon\} \subseteq S$.

$x \in S$ is an extreme point of S if for all $y, z \in S$ and $\delta \in (0, 1)$, $x = \delta y + (1 - \delta)z$ implies $x = y = z$.

Theorem 3.3 (Supporting Hyperplane). *Suppose that our function ϕ is convex and b lies in the interior of the set of points where ϕ is finite. Then there is a (non-vertical) supporting hyperplane to ϕ at b .*

Theorem 3.4. Let $X(b) = \{x \in X : h(x) \leq b\}$, $\phi(b) = \inf_{x \in X(b)} f(x)$. Then ϕ is convex if X , f , and h are convex.

Proof. Let $b_1, b_2 \in \mathbb{R}^m$ such that $\phi(b_1), \phi(b_2)$ are defined. Let $\delta \in [0, 1]$ and $b = \delta b_1 + (1 - \delta)b_2$. Consider $x_1 \in X(b_1)$, $x_2 \in X(b_2)$ and let $x = \delta x_1 + (1 - \delta)x_2$.

By convexity of Y , $x \in X$. By convexity of h ,

$$\begin{aligned} h(x) &= h(\delta x_1 + (1 - \delta)x_2) \\ &\leq \delta h(x_1) + (1 - \delta)h(x_2) \\ &\leq \delta b_1 + (1 - \delta)b_2 = b \end{aligned}$$

Thus $x \in X(b)$, and by convexity of f ,

$$\begin{aligned} \phi(b) &\leq f(x) \\ &= f(\delta x_1 + (1 - \delta)x_2) \\ &\leq \delta f(x_1) + (1 - \delta)f(x_2) \\ &\leq \delta \phi(b_1) + (1 - \delta)\phi(b_2) \end{aligned}$$

□

3.2 Linear Programs

Definition 3.5. General form of a linear program is

$$\min\{c^T x : Ax \geq b, x \geq 0\} \quad (3.1)$$

Standard form of a linear program is

$$\min\{c^T x : Ax = b, x \geq 0\} \quad (3.2)$$

3.3 Linear Program Duality

Introduce slack variables to turn problem \mathbb{P} into the form

$$\min\{c^T x : Ax - z = b, x, z \geq 0\} \quad (3.3)$$

We have $X = \{(x, z) : x, z \geq 0\} \subseteq R^{m+n}$. The Lagrangian is

$$L((x, z), \lambda) = c^T x - \lambda^T (Ax - z - b) \quad (3.4)$$

$$= (c^T - \lambda^T A)x + \lambda^T z + \lambda^T b \quad (3.5)$$

and has a finite minimum if and only if

$$\lambda \in Y = \{\lambda : c^T - \lambda^T A \geq 0, \lambda \geq 0\} \quad (3.6)$$

For a fixed $\lambda \in Y$, the minimum of L is satisfied when $(c^T - \lambda^T A)x = 0$ and $\lambda^T z = 0$, and thus

$$g(\lambda) = \inf_{(x,z) \in X} L((x,z), \lambda) = \lambda^T b \quad (3.7)$$

We obtain that the dual problem

$$\max\{\lambda^T b : A^T \lambda \leq c, \lambda \geq 0\} \quad (3.8)$$

and it can be shown (exercise) that the dual of the dual of a linear program is the original program.

3.4 Complementary Slackness

Theorem 3.6. *Let x and λ be feasible for \mathbb{P} and its dual. Then x and λ are optimal if and only if*

$$(c^T - \lambda^T A)x = 0 \quad (3.9)$$

$$\lambda^T (Ax - b) = 0 \quad (3.10)$$

Proof. If x, λ are optimal, then

$$c^T x = \underbrace{\lambda^T b}_{\text{by strong duality}} \quad (3.11)$$

$$= \inf_{x' \in X} (c^T x' - \lambda^T (Ax' - b)) \leq c^T x - \underbrace{\lambda^T (Ax - b)}_{\text{primal and dual optimality}} \leq c^T x \quad (3.12)$$

Then the inequalities must be equalities. Thus

$$\lambda^T b = c^T x - \lambda^T (Ax - b) = \underbrace{(c^T - \lambda^T A)x}_{=0} + \lambda^T b \quad (3.13)$$

and

$$c^T x - \underbrace{\lambda^T (Ax - b)}_{=0} = c^T x \quad (3.14)$$

If $(c^T - \lambda^T A)x = 0$ and $\lambda^T(Ax - b) = 0$, then

$$c^T x = c^T - \lambda^T(Ax - b) = (c^T - \lambda^T a)x + \lambda^T b = \lambda^T b \quad (3.15)$$

and so by weak duality, x and λ are optimal. \square

4

Simplex Method

4.1 Basic Solutions

Maximize $c^T x$ subject to $Ax = b, x \geq 0, A \in \mathbb{R}^{m \times n}$.

Call a solution $x \in \mathbb{R}^n$ of $Ax = b$ **basic** if it has at most m non-zero entries, that is, there exists $B \subseteq \{1, \dots, n\}$ with $|B| = m$ and $x_i = 0$ if $i \notin B$.

A basic solution x with $x \geq 0$ is called a **basic feasible solution** (BFS).

4.2 Extreme Points and Optimal Solutions

We make the following assumptions:

- (i) The rows of A are linearly independent
- (ii) Every set of m columns of A are linearly independent.
- (iii) Every basic solution is non-degenerate - that is, it has exactly m non-zero entries.

Theorem 4.1. x is a BFS of $Ax = b$ if and only if it is an extreme point of the set $X(b) = \{x : Ax = b, x \geq 0\}$.

Theorem 4.2. If the problem has a finite optimum (feasible and bounded), then it has an optimal solution that is a BFS.

4.3 The Simplex Tableau

Let $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$. Let B be a basis (in the BFS sense), and $x \in \mathbb{R}^n$, such that $Ax = b$. Then

$$A_B x_B + A_N x_N = b \quad (4.1)$$

where $A_B \in \mathbb{R}^{m \times m}$ and $A_N \in \mathbb{R}^{m \times (n-m)}$ respectively consist of the columns of A indexed by B and those not indexed by B . Moreover, if x is a basic solution, then there is a basic B such that $x_N = 0$ and $A_B x_B = b$, and if x is a basic feasible solution, there is a basis B such that $x_n = 0$, $A_B x_B = b$, and $x_B \geq 0$.

For every x with $Ax = b$ and every basis B , we have

$$x_B = A_B^{-1}(b - A_N x_N) \quad (4.2)$$

as we assume that A_B has full rank. Thus,

$$f(x) = c^T x = c_B^T x_B + c_N^T x_N \quad (4.3)$$

$$= c_B^T A_B^{-1}(b - A_N x_N) + c_N^T x_N \quad (4.4)$$

$$= C_B^T A_B^{-1} b + (c_N^T - c_B^T A_B^{-1} A_N) x_N \quad (4.5)$$

Assume we can guarantee that $A_B^{-1} b = 0$. Then x^* with $x_B^* = A_B^{-1} b$ and $x_N^* = 0$ is a BFS with

$$f(x^*) = C_B^T A_B^{-1} b \quad (4.6)$$

Assume that we are maximizing $c^T x$. There are two different cases:

- (i) If $C_N^T - C_B^T A_B^{-1} A_N \leq 0$, then $f(x) \leq C_B^T A_B^{-1} b$ for every feasible x , so x^* is optimal.
- (ii) If $(C_N^T - C_B^T A_B^{-1} A_N)_i > 0$, then we can increase the objective value by increasing the corresponding row of $(x_N)_i$.

4.4 The Simplex Method in Tableau Form

5

Advanced Simplex Procedures

5.1 The Two-Phase Simplex Method

Finding an initial BFS is easy if the constraints have the form $Ax = b$ where $b \geq 0$, as

$$Ax + z = b, (x, z) = (0, b) \quad (5.1)$$

5.2 Gomory's Cutting Plane Method

Used in integer programming (IP). This is a linear program where in addition some of the variables are required to be integral.

Assume that for a given integer program we have found an optimal fractional solution x^* with basis B and let $a_{ij} = (A_B^{-1}A_j)$ and $a_{i0} = (A_B^{-1}b)$ be the entries of the final tableau. If x^* is not integral, then for some row i , a_{i0} is not integral. For every feasible solution x ,

$$x_i = \sum_{j \in \mathbb{N}} \lfloor a_{ij} \rfloor x_j \leq x_i + \sum_{j \in \mathbb{N}} a_{ij} x_j = a_{i0}. \quad (5.2)$$

If x is integral, then the left hand side is integral as well, and the inequality must still hold if the right hand side is rounded down.

Thus,

$$x_i + \sum_{j \in \mathbb{N}} \lfloor a_{ij} \rfloor x_j \leq \lfloor a_{i0} \rfloor. \quad (5.3)$$

Then, we can add this constraint to the problem and solve the augmented program. One can show that this procedure converges in a finite number of steps.

6

Complexity of Problems and Algorithms

6.1 Asymptotic Complexity

We measure complexity as a function of input size. The input of a linear programming problem: $c \in \mathbb{R}^n, A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m$ is represented in $(n + m \cdot n + m) \cdot k$ bits if we represent each number using k bits.

For two functions $f : \mathbb{R} \rightarrow \mathbb{R}$ and $g : \mathbb{R} \rightarrow \mathbb{R}$ write

$$f(n) = \mathcal{O}(g(n)) \tag{6.1}$$

if there exists c, n_0 such that for all $n \geq n_0$,

$$f(n) \leq c \cdot g(n) \tag{6.2}$$

, ... (similarly for $\Omega \rightarrow \geq$, and $\Theta \rightarrow (\Omega + \mathcal{O})$)

7

The Complexity of Linear Programming

7.1 A Lower Bound for the Simplex Method

Theorem 7.1. *There exists a LP of size $\mathcal{O}(n^2)$, a pivoting rule, and an initial BFS such that the simplex method requires $2^n - 1$ iterations.*

Proof. Consider the unit cube in \mathbb{R}^n , given by constraints $0 \leq x_i \leq 1$ for $i = 1, \dots, n$. Define a spanning path inductively as follows. In dimension 1, go from $x_1 = 0$ to $x_1 = 1$. In dimension k , set $x_k = 0$ and follow the path for dimension $1, \dots, k - 1$. Then set $x_k = 1$, and follow the path for dimension $1, \dots, k - 1$ backwards.

The objective x_n currently increases only once. Instead consider the perturbed unit cube given by the constraints $\epsilon \leq x_1 \leq 1, \epsilon x_{i-1} \leq x_i \leq 1 - \epsilon x_{i-1}$ with $\epsilon \in (0, \frac{1}{2})$. \square

7.2 The Idea for a New Method

$$\min\{c^T x : Ax = b, x \geq 0\} \tag{7.1}$$

$$\max\{b^T \lambda : A^T \lambda \leq c\} \tag{7.2}$$

By strong duality, each of these problems has a bounded optimal

solution if and only if the following set of constraints is feasible:

$$c^T x = b^T \lambda \quad (7.3)$$

$$Ax = b \quad (7.4)$$

$$x \geq 0 \quad (7.5)$$

$$A^T \lambda \leq c \quad (7.6)$$

It is thus enough to decide, for a given $A' \in \mathbb{R}^{m \times n}$ and $b' \in \mathbb{R}^m$, whether $\{x \in \mathbb{R}^n : Ax \geq b\} \neq \emptyset$.

Definition 7.2. A symmetric matrix $D \in \mathbb{R}^{n \times n}$ is called positive definite if $x^T D x > 0$ for every $x \in \mathbb{R}^n$. Alternatively, all eigenvalues of the matrix are strictly positive.

Definition 7.3. A set $E \subseteq \mathbb{R}^n$ given by

$$E = E(z, D) = \{x \in \mathbb{R}^n : (x - z)^T D (x - z) \leq 1\} \quad (7.7)$$

for a positive definite symmetric $D \in \mathbb{R}^{n \times n}$ and $z \in \mathbb{R}^n$ is called an ellipsoid with center z .

Let $P = \{x \in \mathbb{R}^n : Ax \geq b\}$ for some $A \in \mathbb{R}^{m \times n}$ and $b \in \mathbb{R}^m$. To decide whether $P \neq \emptyset$, we generate a sequence $\{E_t\}$ of ellipsoids E_t with centers x_t . If $x_t \in P$, then P is non-empty and the method stops. If $x_t \notin P$, then one of the constraints is violated - so there exists a row j of A such that $a_j^T x_t < b_j$. Therefore, P is contained in the half-space $\{x \in \mathbb{R}^n : a_j^T x \geq a_j^T x_t\}$, and in particular the intersection of this half-space with E_t , which we will call a half-ellipsoid.

Theorem 7.4. Let $E = E(z, D)$ be an ellipsoid in \mathbb{R}^n and $a \in \mathbb{R}^n \neq 0$.

Consider the half-space $H = \{x \in \mathbb{R}^n \mid a^T x \geq a^T z\}$, and let

$$z' = z + \frac{1}{n+1} \frac{Da}{\sqrt{a^T D a}} \quad (7.8)$$

$$D' = \frac{n^2}{n^2 - 1} \left(D - \frac{2}{n+1} \frac{Daa^T D}{a^T D a} \right) \quad (7.9)$$

Then D' is symmetric and positive definite, and therefore $E' = E(z', D')$ is an ellipsoid. Moreover, $E \cap H \subseteq E'$ and $\text{Vol}(E') < e^{\frac{-1}{2(n+1)}} \text{Vol}(E)$.

8

Graphs and Flows

8.1 Introduction

Consider a directed graph (network) $G = (V, E)$, V the set of vertices, $E \subseteq V \times V$ a set of edges. Undirected if E is symmetric.

8.2 Minimal Cost Flows

Fill in this stuff from lectures

9

Transportation and Assignment Problems

10

Non-Cooperative Games

Theorem 10.1 (von Neumann, 1928). *Let $P \in \mathbb{R}^{m \times n}$. Then*

$$\max_{x \in X} \min_{y \in Y} p(x, y) = \min_{y \in Y} \max_{x \in X} p(x, y) \quad (10.1)$$

Strategic Equilibrium

Definition 11.1. $x \in X$ is a best response to $y \in Y$ if $p(x, y) = \max_{x' \in X} p(x', y)$. $(x, y) \in X \times Y$ is a Nash equilibrium if x is a best response to y and y is a best response to x .

Theorem 11.2. $(x, y) \in X \times Y$ is an equilibrium of the matrix game P if and only if

$$\min_{y' \in Y} p(x, y') = \max_{x' \in X} \min_{y' \in Y} p(x', y') \quad (11.1)$$

and

$$\max_{x' \in X} p(x', y) = \min_{y' \in Y} \max_{x' \in X} p(x', y'). \quad (11.2)$$

Theorem 11.3. Let $(x, y), (x', y') \in X \times Y$ be equilibria of the matrix game with payoff matrix P . Then $p(x, y) = p(x', y')$ and (x, y') and (x', y) are equilibria as well.

Theorem 11.4 (Nash, 1951). Every bimatrix game has an equilibrium.

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Bibliography